

# Image Deblurring and Super-Resolution by Learning from Blurry and Low-Resolution Images Only

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## A bit of context

1st internship in Lyon

- ▶ worked out<sup>1</sup> a new method for image super-resolution

2nd internship in Edinburgh

- ▶ extended it to non-blind image deblurring

3rd internship back in Lyon

- ▶ looking for a new method for blind image deblurring

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<sup>1</sup>thanks to my advisors' brilliant insights

# Image deblurring

## Goal

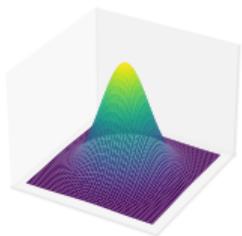
- ▶ Deblurring a dataset of blurry images  $\{y_i\}_{i=1}^N$

## Applications

- ▶ Astronomical imaging
- ▶ Microscopy
- ▶ Remote sensing
- ▶ Handheld camera photography

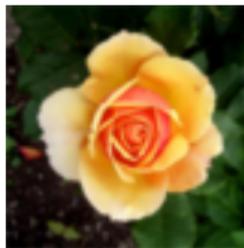
# Imaging model

Blur Kernel



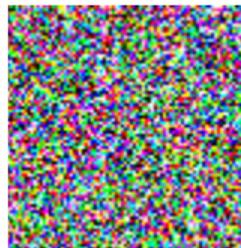
\*

Sharp Image



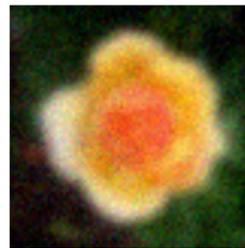
+  $\sigma$  ·

Noise



=

Blurry Image



Or with symbols

$$y = k * x + \varepsilon \quad (1)$$

## Constraints

- ▶ Known blur kernel (non-blind deblurring)
- ▶ Unknown blur kernel (blind deblurring)

## Ill-posedness of deconvolution

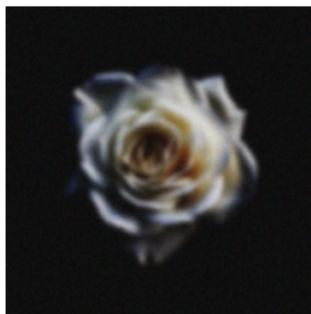
(Noiseless)



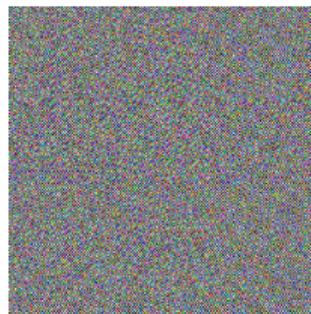
$$\hat{X} = K^{-1} \odot Y$$



(Slightly noisy)



$$\hat{X} = K^{-1} \odot Y$$



## Different regularization approaches

The distributions must match

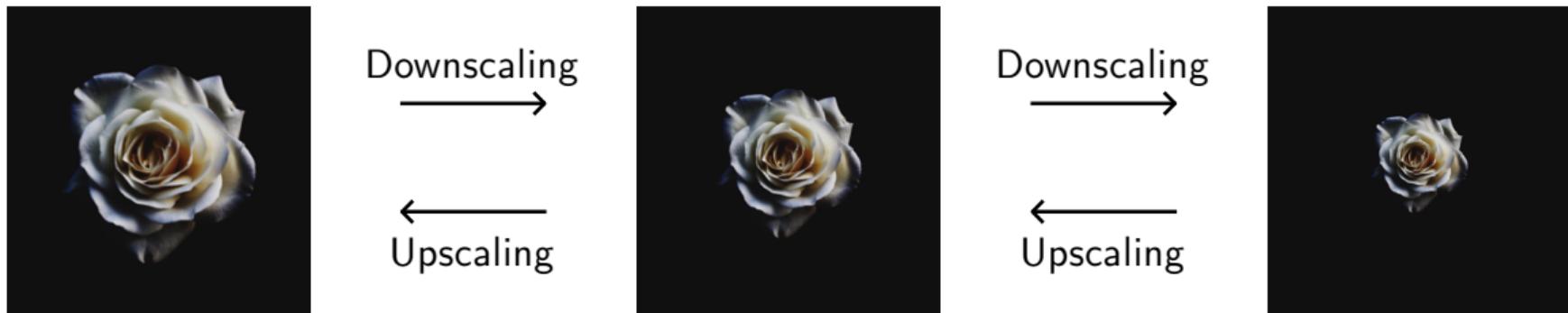
$$\hat{\mathcal{X}} = \mathcal{X} \quad (2)$$

- ▶ Consistency with blurry images is not enough!

### Approaches

- ▶ Using a Bayesian prior on image distributions
- ▶ Using data for supervised learning
- ▶ Finding a way to do self-supervised learning
  - ▶ Equivariant imaging

## Invariance to scale

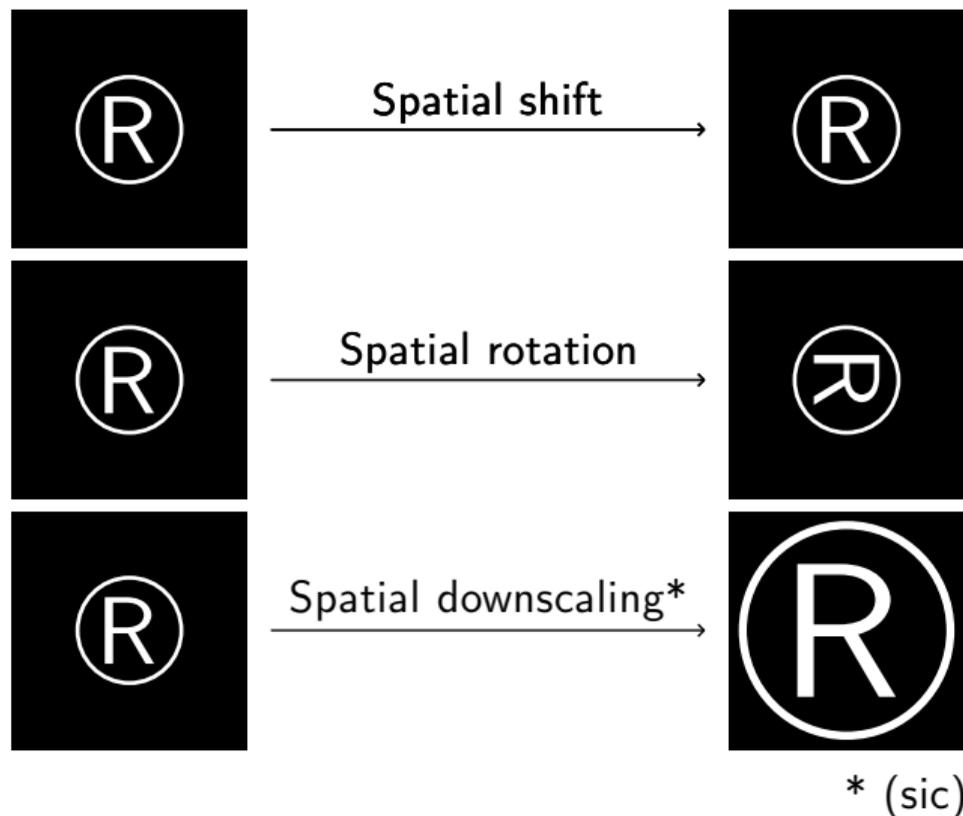


► Rescaled images of a rose remain images of a rose.

Or leaving pretty flowers aside...

$$T_g x \in \mathcal{X}, \forall x \in \mathcal{X}. \quad (3)$$

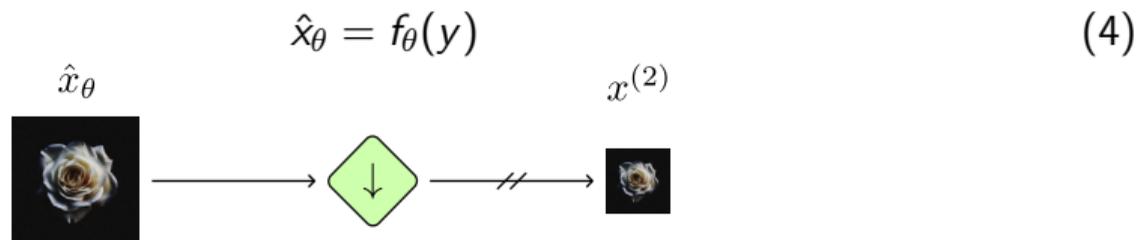
## Spectral effect of spatial transforms



## Scale-equivariant imaging

Every training epoch

- ▶ All the blurry images  $y$  are deblurred using the neural network  $f_\theta$



- ▶ Blurry images are synthesized from  $x^{(2)}$  ...

$$y^{(2)} = k * x^{(2)} + \tilde{\epsilon} \quad (5)$$

- ▶ ... and are then deblurred using  $f_\theta$

$$\hat{x}_\theta^{(2)} = f_\theta(x^{(2)}) \quad (6)$$

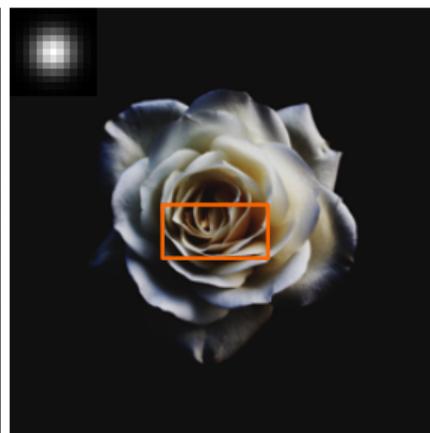
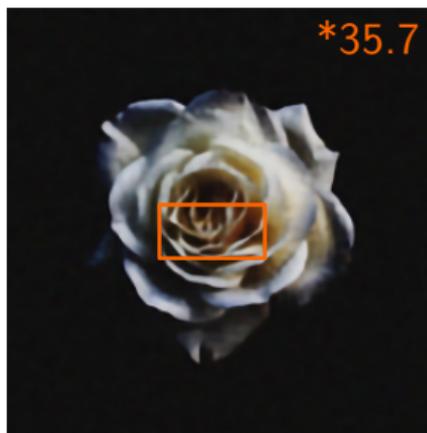
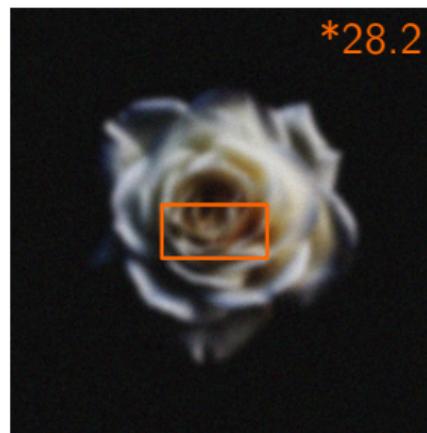
## Results on Gaussian deblurring

Synthetically  
Blurred Image

Deblurred Image  
(Ours)

Deblurred Image  
(Supervised, SOTA)

Original Image  
and Kernel



Kernel: Gaussian (s.d. = 2px)

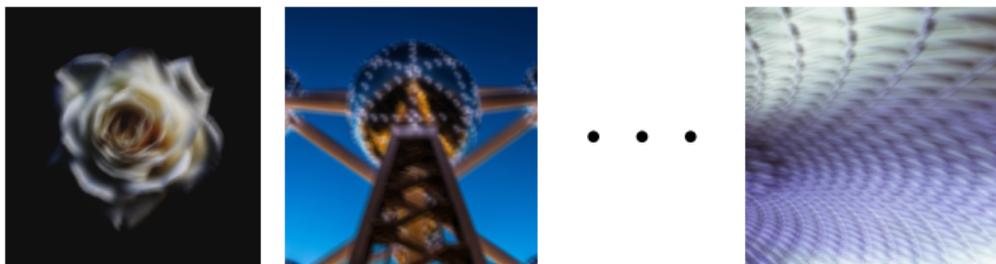
\* PSNR

## Results on Gaussian deblurring

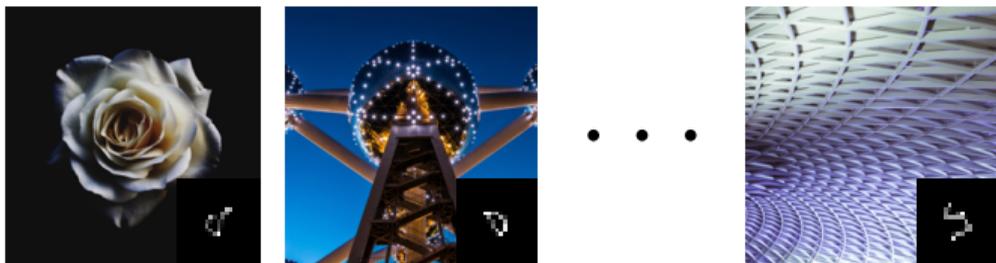
Deblurring method	Kernel standard deviation (px)		
	1	2	3
Supervised learning (SOTA)	30.9	25.9	23.6
Self-supervised learning (ours)	30.3	25.9	23.7
No processing	26.4	22.8	21.2

**Average PSNR between deblurred and reference images (dB)**

# What's coming next?



Blind Scale-Equivariant Imaging?



## References

- ▶ Self-Supervised Learning for Image Super-Resolution and Deblurring, **Scanvic**, Davies, Abry and Tachella, arXiv, 2024
- ▶ Robust Equivariant Imaging: a fully unsupervised framework for learning to image from noisy and partial measurements, Chen, Tachella, Davies, CVPR 2022
- ▶ Equivariant Imaging: Learning Beyond the Range Space, Chen, Tachella, Davies, ICCV, 2021

## Credits

- ▶ "Sunset Rose", Bill Stilwell @ Flickr (2005), CC BY-SA 2.0 (altered from original)

# Results for bicubic super-resolution

## Super-Resolved Images

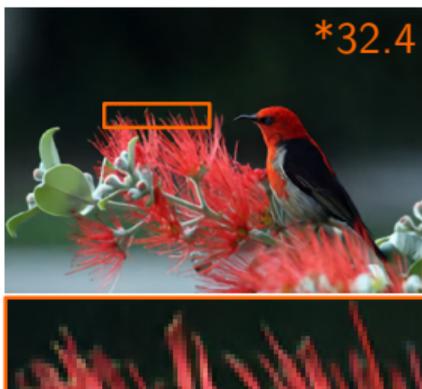
Bicubic



Ours



Supervised (SOTA)



High-Resolution Image



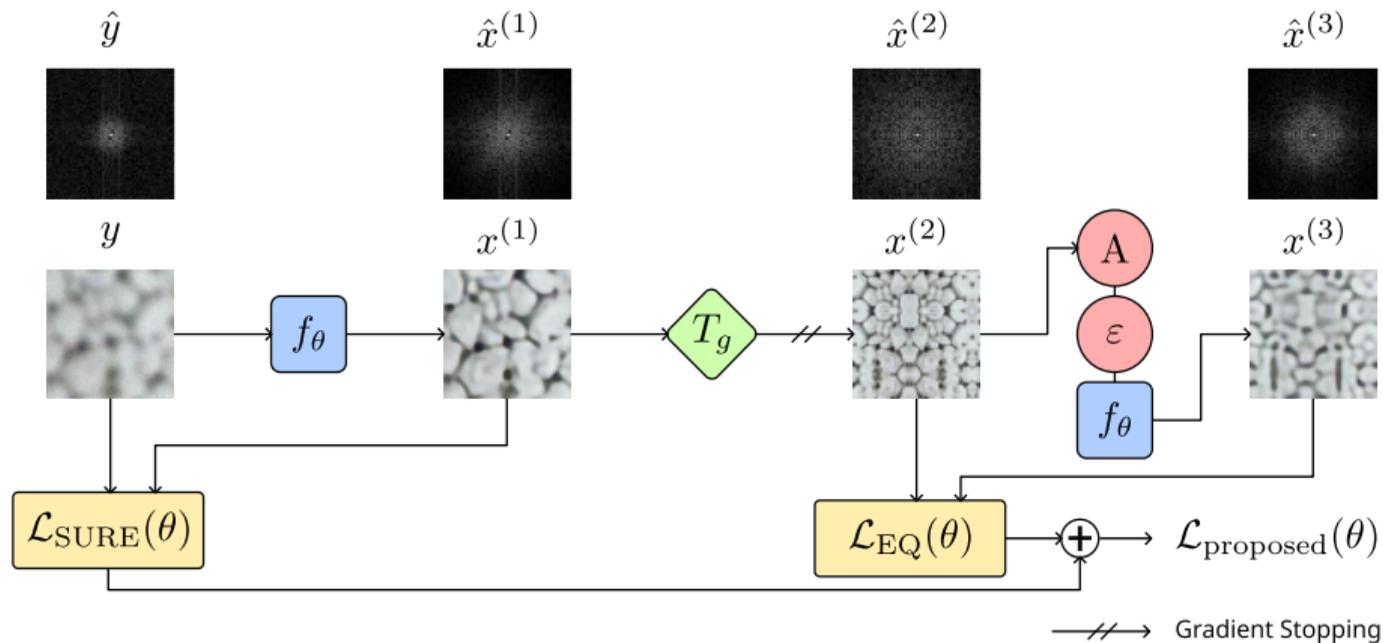
Sampling rate: 2

## Results for bicubic super-resolution

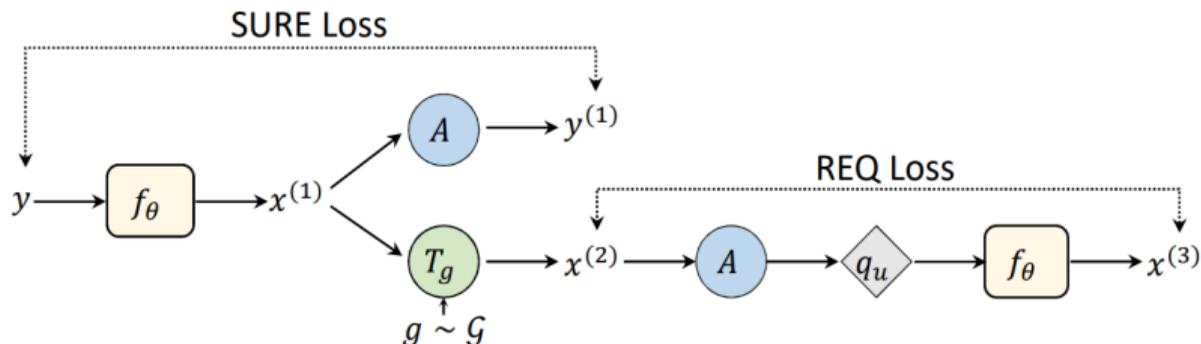
Upsampling method	Sampling rate		
	2	3	4
Supervised learning (SOTA)	29.2	24.3	22.7
Self-supervised learning (ours)	29.1	24.4	22.9
Bicubic upsampling	27.4	23.3	21.9

**Average PSNR between upsampled and reference images (dB)**

# Scale-equivariant imaging



# Equivariant Imaging



$$\mathcal{L}_{\text{REQ}}(\theta) = \sum_{i=1}^N \|x_i^{(3)}(\theta) - x_i^{(2)}(\theta)\|^2 \quad (4)$$

- ▶ Robust Equivariant Imaging, Chen, Tachella, Davies, CVPR 2022